

# PIEDMONT QUIZZING ASSOCIATION OFFICIAL QUIZZING GUIDE

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- I. Quiz Material
  - A. The King James Version will be the translation used for the competition.
  - B. The nine year cycle is
    - 2009-10 I&II Thessalonians, I&II Timothy, Titus
    - 2010-11 Galatians, Ephesians, Philippians, Colossians, Philemon
    - 2011-12 John
    - 2012-13 Acts
    - 2013-14 I&II Corinthians
    - 2014-15 Matthew
    - 2015-16 Hebrews, I&II Peter
    - 2016-17 Romans, James
    - 2017-18 Mark, I, II, III John, Jude
  
- II. Quiz Equipment
  - A. A set of electronic quiz seats with lights and beeper will be used to determine the initial jumper.
  - B. Metal chairs of the folding variety should be used for the seating of the quizzers- all chairs of the same size, without padding.
  - C. The officials' table must be large enough to seat the quizmaster, judge, and scorekeeper.
  - D. The scoreboard must be either a board or overhead projection system. It should be visible to the quizzers, officials' table, and the audience.
  
- III. Quiz Officials
  - A. PQA Director
    - 1. The Director is responsible for the organization of the quiz league.
    - 2. The Director is responsible for the scheduling of the following:
      - a. Organizational meetings
      - b. Monthly quiz meets
      - c. Individual quizzes at each meet
    - 3. The Director is responsible for the league's finances.
      - a. Receiving of all team fees (\$60 per team)
      - b. Purchasing of all awards
      - c. Other miscellaneous purchases as necessitated
    - 4. The Director will hear all protests and make a final decision.
    - 5. The Director is responsible to see that all questions are written.
  - B. Quizmaster
    - 1. The quizmaster is the presiding head official during every quiz of the Piedmont Quizzing Association.
    - 2. The quizmaster is responsible for asking the Bible questions.

3. The quizmaster is responsible for judging all answers as correct or incorrect.
  4. The quizmaster is the only official who can award or disallow points.
  5. The quizmaster may confer with the other officials concerning the correctness or incorrectness of an answer, but the final decision lies fully with the quizmaster.
  6. The quizmaster is the only official who may call a foul on a coach, team, or team member.
  7. The quizmaster is the only official to whom an appeal may be made, and the upholding or disallowing of the appeal will be left fully to the quizmaster's judgement.
  8. The quizmaster has the authority to call an official time-out at any time.
- C. Judge - The judge is responsible to act as the quizmaster's assistant in the following areas:
1. He is to help watch the light panel.
  2. He is to help the quizmaster on the judging of answers.
- D. Scorekeeper
1. The scorekeeper is responsible for the accurate recording of the quiz.  
He must accurately record the following:
    - a. Names of each quizzer
    - b. Individual correct and incorrect answers
    - c. Team errors
    - d. Team and individual bonuses and penalties
    - e. Question number, including the number of asked questions for quiz outs
    - f. Time-outs
    - g. Substitutions
  2. The scorekeeper may assist the quizmaster in judging.

#### IV. Quizzers

- A. All quizzers must be in the 6<sup>th</sup> through 12<sup>th</sup> grades.
- B. All quizzers must be either in attendance at the church or enrolled in the church's school. (If a quizzer attends a church and a school involved in the league, he must quiz for his church unless special permission is granted.)
- C. All quizzers must remain on a team once they have actively quizzed for that team. (e.g. if John Doe quizzes for Faith 1, he cannot join Faith 3 for the next quiz.) Active means he has attempted to answer a question.
- D. If a quizzer changes churches, he may change teams only if the coaches from both churches and the Director agree.
- E. Participants' dress should be modest and appropriate. For fellows, this includes neat shirts with a collar, tucked in, and dress slacks. Hair should be short – off the collar and ears, at least one inch above the eyebrows, tapered in the back, combed, with no long sideburns. No

beards or mustaches for students. Ladies' skirts should cover the knees when sitting or standing. Slits should not expose the knee. Elevated platforms require additional efforts to maintain modesty.

F. Any exception to the above must be approved by the Director.

V. Teams

- A. Each team will consist of at least two members.
- B. Each team may list ten quizzers for each quiz:
  - 1. Five starters
  - 2. Five substitutes.
- C. Each team must have both a captain and a co-captain designated on the scoresheet.
- D. Each team must have a coach and may also have an assistant coach.
- E. Each team needs to be on time for the beginning of all quizzes, but a fifteen-minute grace period is given. However, if the team is not present by this time, they will forfeit their quiz. Only if special permission is granted or some unavoidable mishap occurs will a team be allowed to quiz without penalty. In case of a forfeit, the losing team receives zeroes. The winning team receives their average score for the entire year for both the team and individual.

VI. Quizzing Procedure

A. Each quiz will consist of 20 correct answers (except when the maximum of 25 questions are asked before reaching 20 correct answers), unless there is a tie. In case of a tie after 20 correct answers or 25 asked questions, the quiz will continue one question at a time until a winner is determined. There will be no penalties for errors on tiebreaker questions.

B. Question Types

1. INTERROGATIVE questions come primarily from the current month's chapters, but some questions may come from previous months' material.

a. **Full reference questions** will always begin with the words, "According to book chapter:verse." -

According to 1 Thessalonians 1:7, what were ye?

Ensamples

b. **Partial reference questions** will include only the chapter reference, and it may occur anywhere in the question -

Who know not God in 1 Thessalonians 4?

the Gentiles

2. QUOTATION questions must come from the current month's memory verses.

a. **Finish this verse questions** – The quizmaster will read a portion of verse and then stop. The quizzer must quote the remainder of the verse verbatim -

Finish this verse: "For our gospel came not unto you in word only, but also in power, and in the Holy Ghost, and in much assurance..."

as ye know what manner of men we were among you for your sake

- b. Quote this verse reference questions** – The quizmaster will read a reference. The quizzer must quote the verse verbatim

-  
Quote this verse: 1 Thessalonians 1:3.

Remembering without ceasing your work of faith, and labour of love, and patience of hope in our Lord Jesus Christ, in the sight of God and our Father;

- c. Quote the verse keyword questions** – The quizmaster will say "Quote the verse from book chapter which uses the word: 'keyword'." The quizzer must quote verbatim the verse from that chapter that uses that keyword. The keyword must not be used in any other verse within the given chapter and generally will seldom be used elsewhere in the entire year's material -

Quote the verse from 1 Thessalonians 1 which uses the word: affliction.

And ye became followers of us, and of the Lord, having received the word in much affliction, with joy of the Holy Ghost.

- d. Give the reference questions** – The quizmaster will read a verse. The quizzer must give the reference (book, chapter, and verse) -

Give the reference: "So that ye were ensamples to all that believe in Macedonia and Achaia."

1 Thessalonians 1:7

### C. Answers

1. The answer must be started within the ten-second time limit. An answer is started when the quizzer gives new information that is part of the unread portion of the question or the answer.
2. The answer must be completed within the allotted 30-second time limit.
3. Equipment that automatically starts the timer with the jump will add 2 seconds to the times in 1 and 2 above. Otherwise, the time will begin with the quizmaster's verbal recognition of the quizzer.
4. The quizzer should be seated after finishing his answer.
5. The quizmaster will not rule any answer correct until the quizzer is seated, or the 30 seconds have elapsed.
6. If no quizzers jump within ten seconds of the quizmaster's reading of the question, the quizmaster will proceed to the next question.
7. Any incorrect information in an answer will constitute an error.

8. Additional correct information that is not part of the question or answer will constitute an error.
9. Only the first answer will be considered. Starting over to make a correction will constitute an error.
10. Quizzers may quote a verse for a correct answer as long as they do not give any information that is not part of the question or the answer.
11. Paraphrasing is allowed under the stipulations given below, but the actual words of Scripture will always be accepted as correct:
  - a. Use of the part for the whole - Jesus for Jesus Christ or Peter for Simon Peter or Holy Ghost for Holy Spirit.
  - b. Use of substituted prepositions or articles - a house for an house or went into an house for went in a house.
  - c. Use of words in a properly phrased sentence - sometimes the question is asked in such a way that the words of Scripture must be rephrased in order to have a proper English sentence.
  - d. Use of a pronoun to substitute for a noun already mentioned in the question - In John 11:35 what did Jesus do? he wept.
12. Paraphrasing is not accepted under the following conditions:
  - a. Use of the generic terms for the specific; for example, Jesus for the Son of God or temple for synagogue.
  - b. Use of a group when only part of the group is specified; for example, Pharisees for the strictest sect of the Pharisees or God for the Holy Ghost.
  - c. Use of synonyms for major words of Scripture; for example, knowledge for wisdom.
  - d. Use of a pronoun when the antecedent is not mentioned in the question. If the verse uses only the pronoun to answer the question, the quizzer must explain to whom the pronoun refers unless the antecedent is unclear. Giving the pronoun would be considered starting the answer.

#### D. Scoring

1. Twenty points will be awarded for every correct answer to a regular or rebound question.
2. Ten bonus points will be awarded for one quizzer giving five correct answers without error.
3. Twenty bonus points will be awarded for five different quizzers giving a correct answer.
4. Ten bonus points will be awarded if a team has only four members and all four give a correct answer.
5. Ten-point penalties will be given for the following:
  - a. Every error committed after the third team error. (This penalty is no longer in effect beginning with question sixteen.)
  - b. Every third foul charged to a team.

- c. Every error on questions sixteen through twenty. (This penalty is no longer in effect for any tiebreaker questions.)

E. Quizzing out

1. Any quizzer answering five questions (regular or rebound) correctly has “Quizzed Out” and must be taken out of the quiz. He may be replaced by a substitute.
2. Quizzer of the month is determined as follows:
  - a. The average number correct per quiz; if tied, then-
  - b. The average points per quiz (determined by subtracting  $\frac{1}{2}$  the average number of errors from the average number correct); if still tied, then-
  - c. The average number of questions asked to quiz out.
3. Any quizzer who commits four errors has also “Quizzed Out” and must be taken out of the quiz. He may be replaced by a substitute.

F. Rebound Questions

1. The rebound question occurs when the first quizzer to stand makes an error. The question is then read for the opposing team to answer.
2. The rebound question carries with it no penalty, but a correct answer will still be awarded twenty points.
3. Any member of the team may answer the rebound question; however, the team may not confer on the answer.

G. Interrupted questions

1. A quizzer may jump at any time during the question.
2. The quizmaster will stop reading the question and recognize the quizzer.
3. The quizzer must answer the question without any further information.

H. Time-outs

1. Each team is allowed three time-outs per quiz.
2. Only one time-out per team may be used after question sixteen.
3. Each time-out is one minute in length.
4. Any quiz, which still has its outcome undecided, will have an official time-out called before question twenty or the 25<sup>th</sup> question to be asked.

I. Substitutions—Substitutions may be made under the following guidelines:

1. The coach should notify the quizmaster that he wishes to make a substitution.
2. No substitutions may be made after question sixteen (except in the case of a quiz-out)

## J. Appeals

1. Only the captain or the co-captain may appeal a question or answer. The quizmaster may allow another team member to clarify the appeal.
2. The appeal should be stated: “Mr. Quizmaster, I would like to make an appeal.” When recognized by the quizmaster, the quizzer should state the appeal in its entirety without asking for additional information.
3. Appeals may be made on either a question or an answer; however, a question should not be appealed until points have been awarded.
4. An appeal takes precedence over a time-out if requested before conferring with the coach. No appeal may be made after the time-out.
5. If, upon appeal of an error, it is clearly shown that the quizzer’s answer was correct; points will be awarded. If, upon appeal of a correct answer, it is found that an error was made; the question will be thrown out. No errors will be given due to an appeal.
6. Verses for Finish-this-verse and Give-the-reference questions must not have the same first five words as any other verse in the year’s material. If the quizmaster decides there is another verse with the same first five words, the question will be thrown out.

## K. Fouls—ten-point penalty for every third foul.

Fouls may be called for the following reasons:

1. Displaying an improper attitude.
2. Answering a question when the quizzer’s light is not on. If the answerer and the light are on the same team, an error is awarded to the answerer with a rebound question to the other team.
3. Talking among team members during active quizzing. (Active quizzing is any time between the calling of the question number by the quizmaster and the awarding of points.) Silence should be maintained during any conference the quizmaster may call with the other officials.
4. Failing to leave the seat in an upward motion when jumping.
5. Having hands or feet on chair while jumping.
6. A coach who speaks out during active quizzing or tries to influence the decision of the quizmaster.
7. If one light has flashed on, and two or more quizzers are standing; the question is thrown out, and a foul is awarded to the person whose light flashed.
8. If one light has flashed on, and another quizzer is standing; the quizzer standing gets the option to answer the question, and a foul is awarded to the quizzer whose light flashed.
9. If a light comes on after the reference and no one is standing, a foul is awarded, and the question is thrown out.
10. If in the quizmaster’s opinion, a quizzer makes an obvious movement to jump and sits back down; an error is awarded, and the other team is given a rebound question.
11. A quizzer who is seated with his light on will not be allowed to answer. He may receive an error or a foul.

## VII. Standings

1. Regular season team standings will be determined by won-lost record. In case of a tie, average points per quiz will be used, except in the case of more than one unbeaten team. The unbeaten teams will quiz to decide the champion.
2. Regular season individual standings will be determined by the average points per quiz (determined by subtracting  $\frac{1}{2}$  the average number of errors from the average number correct).
3. Tournament will be double elimination and will be seeded high vs. low, with byes assigned as needed depending on the number of teams.

If for any reason a coach sees a need to have the above rules changed, amended, or deleted in order to make the Piedmont Quizzing Association a more efficient organization; please bring these changes to the attention of the Director so that improvements can be made.

## **PQA Memory Verses 2009-2010**

**August 22 @ Faith 2:00 p.m.**

I Thessalonians

- 1: 1, 2, 3, 5, 6, 7, 8, 9, 10
- 2: 4, 8, 9, 12, 13, 14, 18, 19, 20
- 3: 2, 4, 5, 6, 7, 9, 11, 12, 13
- 4: 1, 3, 4, 6, 7, 12, 13, 16, 17
- 5: 2, 5, 9, 10, 15, 18, 22, 23, 24

**September 19 @ Hampton Park 2:00 p.m.**

II Thessalonians

- 1: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12
- 2: 2, 3, 4, 7, 8, 9, 10, 11, 13, 15, 16, 17
- 3: 1, 3, 4, 5, 6, 7, 10, 11, 13, 14, 15, 16

**October 17 @ Calvary 2:00 p.m.**

I Timothy

- 1: 4, 5, 7, 12, 14, 15, 17, 18, 19
- 2: 1, 2, 3, 4, 5, 6, 8, 13, 14
- 3: 1, 2, 4, 7, 8, 10, 11, 12, 16
- 4: 1, 2, 6, 8, 12, 13, 14, 15, 16

**November 14 2:00 p.m.**

I Timothy

- 5: 1, 3, 5, 6, 8, 17, 18, 19, 20, 21, 22, 24
- 6: 1, 6, 7, 8, 9, 10, 11, 12, 14, 17, 20, 21

II Timothy

- 1: 1, 3, 4, 5, 7, 8, 9, 10, 12, 13, 14, 18

**December 12 2:00 p.m.**

II Timothy

- 2: 1, 2, 3, 4, 7, 15, 16, 19, 22, 23, 24, 26
- 3: 1, 2, 4, 5, 7, 10, 12, 13, 14, 15, 16, 17
- 4: 2, 3, 4, 6, 7, 8, 11, 13, 15, 16, 17, 18

**January 16 @ Community 2:00 p.m.**

Titus

- 1: 2, 3, 4, 7, 8, 9, 10, 11, 13, 14, 15, 16
- 2: 1, 2, 4, 5, 6, 7, 8, 9, 11, 12, 13, 14
- 3: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 14, 15

**February 6 @ Hampton Park 9:00 a.m.**

All Day Tournament – All Memory